

What is MissionMax?

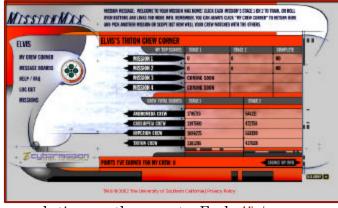
- ✓ MissionMax is an entertaining, engaging, and educational experience with animated challenges that emphasize science and math topics
- ✓ MissionMax presents students with intergalactic training missions related to realworld issues (e.g., velocity, gravity, and cells) that inspire and reinforce the relevance of science, math, and technology in our lives



- ✓ The animated missions encourage students to learn by trial and error and through interesting "Did You Know" factoids
- ✓ MissionMax is a complementary learning experience to **ECYBERMISSION**, a new science, math, and technology competition for middle school students

Who Can Participate?

Anyone can participate in MissionMax at any time! When registering for MissionMax, students take a short survey on some of their likes and dislikes and then MissionMax recommends a "Crew" for each student to join— either Andromeda, Casseopia, Hyperion, or Triton.



How Long Does the Experience Take?

Students can enjoy MissionMax for as little or as much time as they want. Each *Mission* has two stages that take between 3-5 minutes to complete. Students can replay the Missions as often as they want. Practice makes perfect! Students also can check out the *Message Boards* to communicate with other crew members.

How Does MissionMax Work?

- ✓ Once registered, students start in their *Crew Corner*, where they can select a Mission and a stage, visit the Message Boards, read through FAQs/Help, or check out "Did You Know Facts" related to each Mission
- ✓ When a student selects a Mission, the objective is to score the most points within each stage, which will contribute to their Crew's overall score

- ✓ Students can replay the Missions as many times as they want to improve their scores and to learn more, too
- ✓ Students can also take an optional science and math—related Pop Quiz to gain extra points for every correct answer

What Are the Missions?

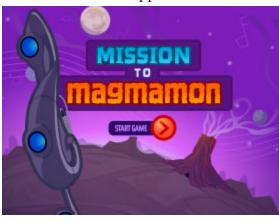
"Stop the Planet. I Want to Get Off"—learn intriguing trivia about geology and gravity by participating in this training mission.



"Insane in the Membrane"— launch this mission and discover fun facts about cells and viruses.



"Mission to Magmamon"—crack musical code to blast into the volcano, Magmamon, and rescue scientists trapped inside.



"Teenage Alien Hamster Marathon"—energize alien hamsters with the right exercise and food to prepare them to race.



Earn even more points with the extra credit quiz at the end.

Have we piqued your interest?

Make sure you check out

www.missionmax.com and www.ecybermission.com

to have some fun and learn something cool!